

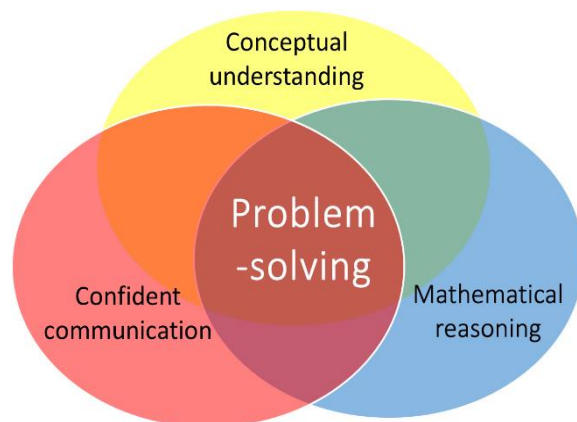
NATURE OF THE ACTIVITIES SUGGESTED HERE

With the surge of interest and sometimes confused interpretations of what is meant by **Mastery** in mathematics, a number of different claims have been made about what it means and what is required. The efficacy of different approaches to implementing a Mastery approach to learning mathematics in the primary school, as demonstrated by higher performing jurisdictions in the Far East, as measured by PISA* and TMSS* have been questioned and challenged.

However, there are some essential points which appear to be in common when examining different approaches.

Research in mathematics education, which curriculum developers and educationalists in the Far East have used, have been known for many years and including Bloom's* theories of *Mastery*, the development of *deeper conceptual understanding* through a progression in *Concrete-Pictorial-Abstract (CPA)* experiences, first discovered by Bruner*, the *realistic mathematics education* of Freudenthal*, and the seminal *Cockcroft Report**, particularly, its emphasis on the importance of *practical experiences* and *problem-solving*. More recently, Lo's* research in the subject of *Variation Theory* has been prominent in exploring how to plan learning for understanding through small steps in conceptual and procedural variation when teaching.

All of these principles have informed the sample of activities presented here. Proponents of Mastery in mathematics (e.g. Drury*) also argue that teaching and learning must focus on enabling children to develop **rich connections** between different facets of their mathematical experience and learning. These aims are also highlighted in the 2014 National Curriculum Aims*. The diagram below shows how these facets are all inter-related, and how teaching to connect these is crucial to **deeper mathematical learning**.



Hence, the activities suggested here are designed to promote the following:

- practical activity manipulating concrete resources where possible;
- working in pairs or groups to encourage the confident use of the language of mathematics through explanation and reasoning with other children;
- ensuring that formal written arithmetic develops from secure experiences with concrete, visual and mental understanding of the manipulation of number and the arithmetic operations;
- solving problems (or by playing games) with the potential for a useful or pleasing result;
- opportunities for finding more than one acceptable result, which children can compare and discuss through collaboration or (guided) peer-assessment.

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There is an expectation that discussion and exploration of misconceptions or errors is a healthy and productive feature of the classroom and that children are encouraged to explain their thinking and listen to others.

In some of the activities, it could be argued that a written sheet of exercises could be given to produce similar results. However, the use of concrete apparatus and visual images provides a medium for discussion and helps to establish a rich conceptual understanding which is often insufficiently developed through an abstract engagement with written exercises alone. In other cases, children are using equipment to generate the problem to be solved, so can be more engaged in its solution.

Where it is suggested pairs or groups of children work together, the groups may of course be varied to suit the teacher's own judgement. For example, in a game intended for pairs, an odd number of children can be accommodated by a changing combination of 2 vs 1.

To make it more accessible when reading the description of the activities, children's names have been used to identify the sequence of interactions between learners working in pairs or groups.

For every activity, it is paramount that the teacher teaches by modelling the activity with the class, so that children see and imitate what they need to do. Simply providing a written instruction sheet or verbal series of instructions is insufficient for the children to understand and engage with most activities.

Each activity has suggestions for extending or simplification. The expectation is that each can be explored comprehensively within one classroom lesson of 45 minutes or more.

For more information about improving the capacity for teaching and learning mathematics in the primary school, visit www.MathematicsMastered.org

*References

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Bruner, J. S. (1960) *The Process of Education*, Cambridge, Mass.: Harvard University Press.

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NATURE OF THE ACTIVITIES SUGGESTED HERE

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Lo, M. L. (2012) *Variation Theory and the Improvement of Teaching and Learning*, Gothenburg studies in educational sciences 323, Gothenburg University.

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19. Algebraic Reasoning

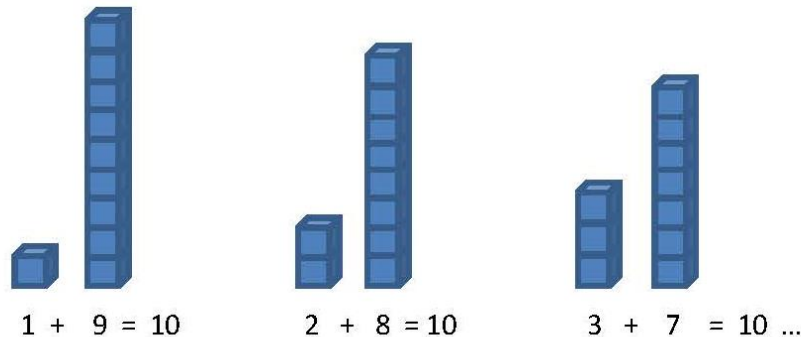
To understand how variables may change in relationship with one another to maintain a simple equation.

This is to help children see practically the notion of a *variable* using concrete materials.

Simple variables Children working in pairs. They will need access to:

- A class set of *multilink* cubes.

Start with a simple demonstration. Make single column of 10 cubes. How many different ways could be separate this one column into two columns, side by side? How can we be sure to find every possibility? At this stage, it should simply revise concrete exploration of number bonds from Y1.



The children should have little difficulty in completing this for you!

Now say to the children we want to *generalise* this so that we could describe it in one number sentence (we call this an *equation*), no matter what was in the left column and what was in the right.

Do children understand that **equation** is a special form of what they already know as a *number sentence*?

Do children realise that a **variable** is a way of giving a name for an unknown value in an equation?

Do they understand that the equation has to be true for whatever values the **variables** have?

Do they realise that **variables** will vary in a fixed relationship to one another to keep the **equation** true?

Let's say that **L** is what we will call the number which could be in in the left column, and **R** is what we will call the number which could be in the right column. Emphasise the terms **variable** and **equation**. (Children enjoy using special mathematical words!)

We could write an **equation** for all the arrangements above as:

$$L + R = 10 \quad \text{where } L \text{ and } R \text{ are } \mathbf{variables}.$$

Now ask the children the answers to some missing number questions:

- If L was replaced by 1, what would R be replaced by? Write L = 1, R =
- If L was replaced by 4, what would R be replaced by? Write L = 4, R =
- ... and so on.

Now ask Shelley and Rohan write some pairs of values for L and R if:

- $L + R = 25$
- $L + R = 36$
- ... and so on

This could be extended to explore three variables in the equation:

$$L + R + N = 25, \text{ where } N \text{ is the number of cubes in the next column.}$$

Ask questions such as 'If L is 5, write two pairs of numbers for R and N.'

(For example, R = 10 when N = 10; R = 17 when N = 3.)

Allow/encourage children to continue to model the relationships between the variables with columns of multilink as long as they want.