Decuple Minus

29	14	43	35	19	27
18	33	21	24	45	13
38	26	48	11	32	41
23	47	36	44	16	39
42	31	15	49	37	22
12	46	34	25	28	17

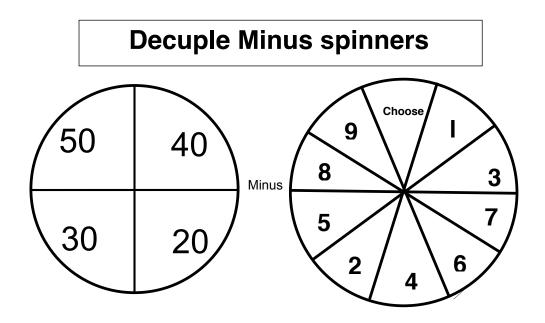
Object: cover three in a row with your counters.

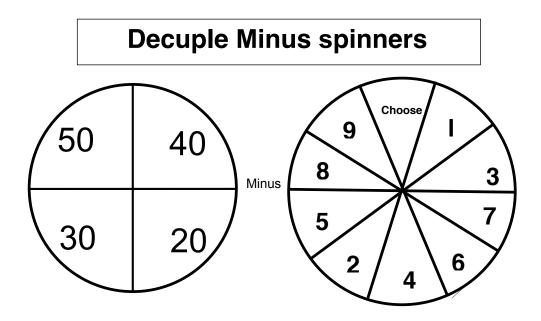
Materials: game board, two kinds of counters, decuple and 0-9 spinner.

How to play:

- 1 Spin the decuple and 0–9 spinners to create a problem.
- 2 Subtract the numbers you spin. For example, if you spin a 20 and a 6, subtract 20 6 and place your marker on 14.
- 3 The winner is the first player to get three in a row, either horizontally, vertically or diagonally.

Teaching Number in the Classroom with 4–8-Year-Olds Chapter 6 Supplementary Resource





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